



## LEGAL TERMS AND CONDITIONS OF THE COMPETITION-GAME “CONNECTED: THE GAME”, Browse responsibly and manage new technologies.

### First. Aim of the terms and conditions

1. The Foundation Against Drug Addiction (hereafter, “FAD”) in collaboration with Google, and with the support of Twitter, is organising the competition-game “**CONNECTED: THE GAME**”, aimed at young people residing in the European Union aged between 13 and 16 on the date of registering with the game (participants aged under 14 must have parental authorisation).
2. The purpose of these terms and conditions is to regulate participation in the aforementioned competition-game, as well as the announcement and awarding of prizes.

### Second. Participants.

1. All **young people aged between 13 and 16 that reside in the European Union (participants aged under 14 should have parental authorization)** are entitled to participate in this competition-game. Compliance with this requirement is essential. In the event of winning, participants that cannot provide evidence of being the age outlined on the date of registering for the game, cannot be awarded any of the prizes named in condition five.
2. Registration in the competition game will be carried out individually.
3. Any users can outline their queries or questions through the “contact” section ([contact@connectedthegame.eu](mailto:contact@connectedthegame.eu)). This section appears in the game permanently as a footnote. These doubts or questions should be worded in one of the following languages: English, German, French, Spanish and Italian and responses will be provided in the same language.

### Third. Aim of the competition-game

The main aim of the competition-game is to raise awareness about the responsible use of Information and Communication Technology and the Internet.

1. The aim of the competition-game is to overcome knowledge tests relating to the **suitable, responsible, constructive and positive use** of new technology and internet.
2. Each participant has to overcome 4 tests that are awarded a score automatically by the computer depending on how they are answered and the time taken to respond.
3. Those competing can access the game system from **1 April to 15 May 1 July 2106**, both inclusive. **Each player can play a game a day, and a maximum total of ten games during the participation period for the competition.**
4. Each player will compete within their geographical area (country). A rankings list for each country will be outlined, along with a winner for each country.
5. The winner from each country will be the person that manages to obtain first place in the rankings.
6. A participant is deemed to have finished the game, and therefore be eligible for prizes, when they have completed the 4 tests at least once, and have obtained a score in each of them, and completed the evaluation questionnaire.
7. As a means of overcoming the tests in the **competition-game**, players will have Information Cards accessible from the web page of the game (section “You will be pleased to know”), as well as instructions to look at before starting each test.



#### Fourth Registration of participants.

Participation in the competition-game will take place through the **internet website** [www.connectedthegame.eu](http://www.connectedthegame.eu), that can also be accessed from the FAD webpage ([www.fad.es](http://www.fad.es)) and from FAD's official pages on social networks, by following the steps outlined below:

1. Players should register directly at the **website** [www.connectedthegame.eu](http://www.connectedthegame.eu).
2. The registration period will be from **1 April to 15 May 1 July 2106**, both inclusive.
3. During registration, the participant will provide their identification data as outlined below:
  - Name
  - Surname
  - Gender
  - Email
  - Telephone
  - Country
  - Username
  - Password
  - Confirmation that they are aged between 13 and 16 (both inclusive, on the date of registration). Participants under the age of 14 must have parental authorisation.

All users are responsible for providing true and lawful information and, if required, they should present the necessary documentation in order to prove that information.

Failure to accept any of these terms and conditions will mean that the participant loses the right to obtain any prize that they may have acquired through participation.

It is forbidden to use inappropriate language, insults or offensive terms in user names and passwords. Their use will result in the participant's immediate expulsion from the competition. It is advisable not to use details in usernames that could result in the competition player being identified. This helps to ensure their privacy is maintained during the competition-game.

In order to be eligible to win prizes, players **are required to be aged between 13 and 16 when they register and a resident in one of the member states of the European Union.**

People that have been involved in organising the game, employees of the organising bodies, and the first-degree relatives of these people, are not permitted to participate in the competition-game.

In compliance with Organic Law 15/99 of 13 December, regarding personal data, FAD informs users that data collected in the registration form will be added to a data base, owned by FAD. The data provided will solely be used for the purposes of managing the user's participation in the competition.

In order to exercise the right to access, rectify, cancel or oppose their data, users should contact FAD via a written document sent to the following postal address:



FAD  
Avenida de Burgos, 1  
Post Code 28036 - Madrid  
(Spain)

4. All participants should expressly declare that they are aware of and accept the terms of conditions that regulate the competition-game and the notification about data collection.
5. The personal data collected will be added and handled in the file "**CONNECTED: THE GAME**", the purpose of this data collection is to manage the user's participation in the competition.
6. When a participant access the system for the first time, they should correctly fill out all of the data that is requested in the registration form. Following this process, the user will receive an email message confirming that they have registered correctly. Subsequently, the player will be able to access the game directly by entering their username and password.
7. Participants will appear in the rankings with their username in order to keep their identity private while the competition is still running.

#### **Fifth. Prizes.**

All young people aged between 13 and 16 years old residing in the European Union that satisfy the requirements outlined below will be eligible to compete for prizes in the competition-game:

- Have registered on time and properly in the registration system for participants outlined in the **FOURTH condition**.
- Have completed the 4 tests.
- Have filled in the evaluation questionnaire.

#### 1. System for awarding prizes and prize details

The competition-game will take place between **1 April and 15-May 1 July 2016**. When this period is over, the top placed player from each country will obtain a prize.

**A single player can play a game a day and a maximum total of ten games**, however they cannot win more than one prize.

Each player will compete within their geographical area (country). A rankings list for each country will be outlined, along with a single winner for each country.

The winner from each country will be the person that manages to obtain first place in the rankings.

Each winner will receive a technology prize and they **promise** to attend the prize giving ceremony of "**CONNECTED: THE GAME**", that will take place at the European Parliament (Brussels) at an event to be held during in **September 2016**.



At this event, FAD will be able to take photographs of the winners. By participating, the player, and where necessary, their father, mother or legal guardian agree that their complete name and the abovementioned photographs can be disseminated publicly.

The list of prize winners will be published on the game's website and at the website of FAD. Also, the prize winners will be informed via the email address and/or telephone number provided in the registration form.

In the event of being unable to contact one of the prize winners, whereby the winner fails to respond in a period of 72 hours following the publication of the results, or if it is confirmed that the data provided by a winner is untrue, the prize will be awarded to the following ranked player. If any of the above scenarios occur again with the second winner, the prize will go to the next highest ranking participant, and so on.

Any aberrant behaviour from a participant can result in their immediate expulsion from the competition.

## 2. Rankings and awarding of prizes in the case of tied scores:

- a. When a player finishes the game, they automatically enter the rankings: The rankings are based on the combined score of the 4 tests. Each player can play again and try to improve their score by playing a **maximum of one game per day and total of ten games during the entire participation period of a competition.**
- b. In the case of rankings with tied scores: the assessment criteria used to decide between the tied participants will be as follows:

b.1: **The lowest number of games that a player has taken to obtain their top score.** (Example: if player X obtained their best score in their third game and player Y did so in their fifth game, then player X would be named the winner).

If, following this first criteria it is discovered that the players obtained their top scored in an identical number of games, a second criteria will be applied.

b.2. **The time taken by players to obtain their best score.** (Example: If player X, with 100 points, obtained their best score on the second day following registration and player Y, with 100 points, obtained their best score 3 hours after registering, then player Y would be named the winner.

## **Sixth. Scoring criteria.**

The competition-game is comprised of 4 tests and another 4 bonus tests that can be carried out following completion of the initial 4 tests:

- The score for the 4 tests will be established automatically by the system itself, according to the **time taken** to correctly complete each of the tests.
- Completing the 4 bonus tests is not obligatory in order to compete in the competition game however it will provide additional points if the participant completes the bonuses well.



The ranking will only include the scores of players that have managed to complete the game at least once. The scores of players that do not complete the game WILL NOT be recorded in the rankings.

The maximum overall score for a player in the entire competition game is **5000 points**. The scoring system for each of the tests is as follows:

Test 1. Intellectual property: maximum score 1000 points

\* If the player completes the bonus test correctly: 250 points

Test 2. Privacy and Security: maximum score 1000 points

\* If the player completes the bonus test correctly: 250 points

Test 3. Social Relations: maximum score 1000 points

\* If the player completes the bonus test correctly: 250 points

Test 4. Appropriate Uses of the Internet and Veracity of Sources: maximum score 1000 points

\* If the player completes the bonus test correctly: 250 points

Assessment Questionnaire

\*The competition-game includes a final assessment questionnaire, that is obligatory once the 4 tests of the competition-game have been completed. This questionnaire will be used by FAD for the sole purpose of more rigorously assessing that the previously outlined aims have been satisfied.

## **Seventh. Advertising**

The provisions of Organic Law 15/1999, regarding Personal Protection Data will be complied with at all times. In this sense, in compliance with said law, participants are informed that the party responsible for handling data created through managing participation in the competition, will be the Foundation Against Drug Addiction. The purpose of the aforementioned treatment will be the organisation, dissemination and communication required for the correct management of the abovementioned competition.

Likewise, participants are hereby informed that FAD will not give their data to any other institution, except those legally provided for, without prior consent from users.

By accepting the terms and conditions of the competition, and where appropriate, finalists or winners as well as, in the cases where necessary, their parents, mothers or legal guardians, expressly grant FAD authorisation to use their name and image in public promotion or communication activities that are carried out as the result of managing this competition, on the internet, or in any other media outlet. Participants can exercise their rights to access, rectify, cancel and oppose by writing to:

FAD  
Avenida de Burgos, 1  
Post Code 28036 - Madrid  
(Spain)



## **Eighth. Information**

In order to request further information about the competition-game, you can write to the contact email address [contact@connectedthegame.eu](mailto:contact@connectedthegame.eu). These doubts or questions should be worded in one of the following languages: English, German, French, Spanish and Italian, and responses will be provided in the same language.

## **Ninth Restrictions and limitations**

- a. FAD is responsible for managing the competition and adopting decisions relating to it. Likewise, FAD reserves the right to modify the periods for participation and the awarding of prizes, as well as any other condition of the competition, whenever, it deems that there are circumstances that make such a change necessary.
- b. Likewise, FAD reserves the right to temporarily suspend or definitively cease the competition-game, due to proper grounds as determined freely by FAD, without any of the institutions collaborating on the competition assuming any liability for the decision.
- c. FAD and the companies involved in organising and/or promoting this competition-game will be exonerated of all liability in the event of poor functioning of the electronic communication networks that prevent the normal functioning of the game, owing to causes unrelated to them, and, especially, acts of bad faith.
- d. FAD reserves the right to make changes to the competition for beneficial purposes when there is good reason for doing so, or owing to reasons of force majeure that prevent FAD from carrying out the competition in the manner outlined in these conditions. In the event of error, misunderstanding or conflict in relation to the functioning of any part of the competition, the decision that FAD takes will be conclusive and final, and the participants commits to comply with it in full.

## **Tenth. Acceptance of the legal terms and conditions**

Participation in the competition-game involves accepting these legal terms and conditions, compliance with them is an essential requirement. Acceptance of them also means express compliance with any decisions of an interpretative nature taken by FAD. Upon registration, the participant will be understood to have accepted the legal terms and conditions.

These Terms and Conditions are governed by Spanish legislation, which will apply in terms of what is not provided for in these conditions, in matters relating to interpretation, validity and implementation. The parties expressly waive their right to any other jurisdiction that may correspond to them and subject themselves expressly to the Courts and Tribunals of the capital city of Madrid in order to resolve any disputes that may arise from the interpretation or implementation of these contractual conditions.

The applicable law for this competition will be Spanish law and in the event of a dispute between players and the interpretation of these legal terms and conditions by FAD, the Courts and Tribunals of the capital city, Madrid, will have the jurisdiction to settle any disputes that may arise, without prejudice to the jurisdiction that could apply according to applicable regulations.